

Leader in Me: Lesson Plan Template

Title:	Begin With the End in Mind		
Learning Objective:	Children should be able to demonstrate an understanding of the importance of beginning with the end in mind by role-playing.		
FranklinCovey Habit:	Begin With the End in Mind		
21st Century Skill:	Critical Thinking and Problem Solving Skills; Productivity and Accountability		
Subject Area:	Language Arts		
Activity Type:	___ Individual	__X__ Group	___ Homework
Source:	Adapted from a lesson plan from the staff at Crestwood Elementary School		
Activity Time:	20—30 min.	Grade Level:	K-3

Set Up

Student Materials	Teacher Materials	Review
	Puzzles for each group	This is an introduction to habit two, begin with the end in mind.

Introduction

1. Divide the class into 4 groups. Give 2 of the groups the same 2 puzzles. Provide 1 group with the picture box, but not the other group. (Follow the same procedure with the other 2 groups.) Explain to the group that each of the groups are going to work together to try to complete the puzzle first. As soon as one group has completed their puzzle, you will ask all of the groups to STOP, leave their puzzle as it is and return to the meeting place.

Activity

2. Take the whole group to each puzzle area and discuss observations. Help the children conclude that the groups that completed or had the most done, had the picture to look at. Return to the meeting place, and discuss the idea that knowing what the goal or desired result helps us get there.
3. Go through the following scenarios with the class:
 - If it's a cold day, what do we have to do to have fun at recess (dress warm...mitts...etc.)
 - If you want free time in class, what do you have to do to get it? (stick to the job, not talk a lot to others etc. so work will be completed.)
 - If you want to have friends, what do you have to do in order to get them and keep them as friends

Wrap Up

Discuss what it looks like to have goals and a plan before you begin a task.

Assessment

Students will be assessed on appropriate participation during the class discussion or activity.

Extensions & Integrations